



This Record Certifies that

Played by _____
Player _____ RPGA # _____

Has Completed

BIS5-IS4 Faith No More

An Introductory Adventure Set in Bissel



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____



Adventure Record#

595 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Event: _____ Date: _____

DM: _____
Signature _____ RPGA # _____

APL 2

max 450 xp; 450 gp

Cross out any game effects this character does not gain.

↗ **Enmity of the Hextorite Cultists:** You have stopped an evil plot, and the cultists behind it will not soon forget. This may have consequences in future adventures.

☛ **Favor of the Churches of Bissel:** You have done a good deed for the churches of the March, and they will return the favor. You may spend this favor while at a temple of one of the major or minor churches of Bissel (Charmalaine, Fharlanghn, Geshtai, Heironeous, Istus, Joramy, Pelor, Rao, Zilchus, or the dwarven pantheon) to have the priests commune with their deity on your behalf. This is, in all respects, identical to a *commune* spell, except that you may only ask three questions and there is no cost for having the NPCs cast the spell for you. Mark this favor as USED when it has been consumed.

This adventure may only be played by 1st level characters.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

As an introductory adventure, this adventure offers no item access.

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value